Rolling the Dice in Audeo

To roll the dice in Audeo, you'll simply pick up one to ten six-sided dice and toss them. Any dice that result in a 6 are called a hit. Earn a hit (or more than one) and you have won, earn none and you have lost.

You can't ever roll less than a die, and you can't roll more than ten. If some rule forces you too, you must reduce or increase your dice by using one of the narrative options available to you before you roll.

More Information

- http://anydice.com/program/211a - The Anydice odds calculation for dice one to ten.

http://wiki.wishray.com/doku.php?ns=audeo%3A&image=audeo%3Adice_odds.png&do=media

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