What the Oracles Saw

- A tender of war-bulls, shaved-headed and fearless.
- A hard-won victory, with many dead on both sides.
- A slight and subtle demon, child of blasphemy, craving mischief.
- A court dandy, casually cruel, exiled from the presence of the prince for a petty slight.
- A monstrous saurian, white belly raking the brush while its serrated back-bone rises higher than a man can reach, one of many in the forest, too large to kill and determined to feast.

Characters

The dramatis personae of the game.

Player Characters

Arseen

Niazhar

GM Characters

- Prince Julan Tarvudel Ruler of Nugror
- Dandy
- Battle Veterans
- Woodsman
- Acheriote the tribe that fought the Prince's forces.

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