

# Terms

[Brimstone](#) is a game about [Heroes](#) fighting for survival in a ruined world. This page supplies definitions of all game terms in rather terse form.

[Art](#), [Aspect](#), [Chip](#), [Demon](#), [Destiny](#), [Dragon](#), [Draw](#), [Fate](#), [Fervor](#), [Fire](#), [Hero](#), [Hero Type](#), [Legend](#), [Rank](#), [Security](#), [Sheep](#), [Society](#), [Victory](#), [Weird](#), [Wonder](#)

**Art**

**Aspect**

**Chip**

**Demon**

**Destiny**

**Dragon**

**Draw**

**Fate**

**Fervor**

**Fire**

**Hero**

**Hero Type**

**Legend**

**Rank**

**Security**

**Sheep**

**Society**

**Victory**

**Weird**

**Wonder**

From:

<https://wiki.wishray.com/> - **Wishray Wiki**

Permanent link:

<https://wiki.wishray.com/doku.php?id=brimstone:terms&rev=1392624653>

Last update: **2014/02/17 00:10**

