

Primer for Centaurus Gate

[Centaurus Gate](#) is a scifi themed RPG based on a rebuild of WEG's Star Wars D6 game and inspired heavily by Farscape.

This page is a quick and dirty introduction to the world of Centaurus Gate. You can find more information under the [Universe](#) page, but this is enough to get your feet wet when you start play. This page has nothing about rules of any nature, just a blurb style introduction into the fictional world.

Quick Introduction

Centaurus Gate is a game about daring adventure as explorers move from a human only [Milky Way](#) to a new galaxy teaming with intelligent alien species. The players create explorers that man human ships exploring this new [Expanse](#). Each of these explorers is a human or one of the [Five Allied Races](#), aliens from the Expanse that have joined [Humanity](#) as it explores the Expanse. All explorers are part of something called the [Expedition Task Force](#), a modern movement in human society dedicated to the exploration of the Expanse.

Your explorers will man a [Corvette](#), and take charge of its daily operations as it explores the Expanse. You can expect to meet all manner of challenges as this ship discovers new worlds, new species, and attempts to join an already thriving space-faring culture. There is even a rich stage set for personal drama as your explorers become involved in the political struggles of human [Societies](#) (if you want that kind of thing!)

Setting Themes

Common Terms

Below are the most common terms used in the game and the very minimum you need to understand to play.

ISOTech

Starship

I3

Avery

The System

Expedition Task Force

Five Allied Races

Societies

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