

Appendix A: Mutations

A (D) denotes a mutation that tends to be thought of as a defect.

Physical Mutations

- Bodily Control
- Body Structure Change
- Chameleon Powers
- Decreased Metabolism
- Density Control
- Electrical Generation
- Energy Absorption
- Energy Metamorphosis
- Gas Generation
- Gills
- Heat Generation
- Heightened Balance
- Heightened Hearing
- Heightened Precision
- Heightened Smell
- Heightened Taste
- Heightened Touch
- Heightened Vision
- Horns/Antlers
- Infravision
- Kinetic Absorption
- Light Generation
- Metamorphosis
- Modified Body Parts
- Multiple Body Parts
- New Body Parts
- Oversized Body Parts
- Partial Carapace
- Photosynthetic Skin
- Physical Reflection
- Poison Generation
- Quills/Spines
- Radar/Sonar
- Radiation Eyes
- Regeneration
- Shapechange
- Shorter
- Skeletal Enhancement
- Skin Structure Change
- Sonic Blast
- Sound Imitation
- Speed Increase

- Symbiotic Attachment
- Taller
- Total Carapace
- Ultravision
- Wings

Physical Defects

- Arterial Weakness
- Attraction Odor
- Body Weakness
- Diminished Sense
- Double Physical Pain
- Energy Sensitivity
- Fat Cell Accumulation
- Hemophilia
- Increased Metabolism
- Light Dependency
- Light Sensitive
- Low Resistance to Bacteria
- Low Resistance to Poison
- No Nerve Endings
- Poor Respiratory System
- Skin Structure Change
- Vision Defect
- Weight Decrease

Mental Mutations

- Absorption
- Anti-Life Leech
- Cryokinesis
- Death Field Generation
- De-evolution
- Density Control (others)
- Directional Sense
- Displacement
- Dual Brain
- Empathy
- Force Field Generation
- Genius Capability
- * a) Military
- * b) Scientific
- * c) Economic
- Healing
- Heightened Brain Talent
- Heightened Intelligence
- Illusion Generation
- Inhibiting Field

- Intuition
- Life Leech
- Light Wave Manipulation
- Magnetic Control
- Mass Mind
- Mental Blast
- Mental Control
- Mental Control Over Physical State
- Mental Defense Shield
- Molecular Disruption
- Molecular Understanding
- Planar Travel
- Precognition
- Pyrokinesis
- Radar/Sonar
- Reflection
- Repulsion Field
- Sound Imitation
- Telekinesis
- Telekinetic Arm
- Telekinetic Flight
- Telepathy
- Teleportation
- Thought Imitation
- Time Field Manipulation
- Total Healing
- Weather Manipulation
- Will Force

Mental Defects

- Antireflection
- Complete Mental Block
- Epilepsy
- Fear Impulse
- Hostility Field
- Insanity
- Mental Defenselessness
- Multiple Damage
- Narcolepsy
- Poor Dual Brain

Plant/Vegetable Mutations

- Adaptation
- Aromatic Powers
- Bacterial Symbiosis
- Barbed Leaves
- Berries

- Boring Tendrils
- Carnivorous Jaws
- Color Sensitivity and Imitation
- Contact Poison Sap
- Dissolving Juices
- Divisional Body Segments
- Electrical Generation
- Explosive and/or radiated fruit or seeds
- Heat Generation
- Increased Senses
- Low Fertility
- Manipulation Vines
- Mobility
- New Plant Parts
- New Senses
- Parasitic Attachment
- Physical Reflection
- Poison Throwing Thorns
- Poison Vines
- Radiated Plant Fibre
- Razor-edged Leaves
- Saw-edged Leaves
- Seed Mobility
- Size Decrease
- Size Increase
- Sleep Gas
- Sonic Attack Ability
- Squeeze Vines/Roots
- Spore Cloud and/or shooting Seeds
- Sucker Vines
- Tangle Vines
- Texture Change
- Thorns/Spines
- Throwing Thorns
- Wings/Gas Bag

Plant Defects

- Attraction Odor
- Daylight Stasis
- Sesile
- Temperature Sensitivity

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