



[Playlist](#) - Music and sounds for the apocalypse

## Rules

- [Characters](#)
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## Characters

- [First Round PCs](#)
- [Second Round PCs](#)
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  - [Digger](#) - Dave's Mining Robot
  - [Hoff](#) - JP's Mystic Tortoise
  - [Squiddy](#) - Raven's Mutant Human Trading Boat Captain
  - [Zin](#) - Sabe's Mutant Plant Merchant
- [Character Template](#)

[Non-Player Characters](#)

[The Show Gear](#) - gear held in common by the crew of The Show

## Setting Notes

### Possible Interests

- Iirha, the rampaging sorceress
- The Peninsula Guard's Deathbot
- Dowin's Dome
- Skybranch's Tower
- The Kreal Colony near Stonefield
- Raymount losing power

- Khovip's Mine
- The giant wandering behemoth
- The City Ruins
- Doc Potamus

[Known General Geography](#)

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