



[Playlist](#) - Music and sounds for the apocalypse

Rules

- [Characters](#)
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Characters

- [First Round PCs](#)
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 - [Digger](#) - Dave's Mining Robot
 - [Hoff](#) - JP's Mystic Tortoise
 - [Squiddy](#) - Raven's Mutant Human Trading Boat Captain
 - [Zin](#) - Sabe's Mutant Plant Merchant
 - [Aurora](#) - Char's Mutant Bird Tinker
- [Character Template](#)

[Non-Player Characters](#)

[The Show Gear](#) - gear held in common by the crew of The Show

Setting Notes

Possible Interests

- Iirha, the rampaging sorceress
- The Peninsula Guard's Deathbot
- Dowin's Dome
- Skybranch's Tower
- The Kreal Colony near Stonefield

- Raymount losing power
- Khovip's Mine
- The giant wandering behemoth
- The City Ruins
- Doc Potamus

[Known General Geography](#)

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Last update: **2021/09/13 20:05**

