

Basic Info

Name: Zia Burrow
 Type: Mutant Human, Geneline Subterranean
 Sex: Female
 Age: Young Adult
 Destiny d6

Attributes

- Physical Strength (PS) 4
- Dexterity (DX) 8
- Constitution (CN) 6
- Intelligence (IN) 6
- Mental Strength (MS) 8
- Charisma (CH) 4

Mutations

- Dark Vision 10
- Bioluminescence 5
- Extended Lung Capacity (End) 10
- Tunneling 7
- Small 10

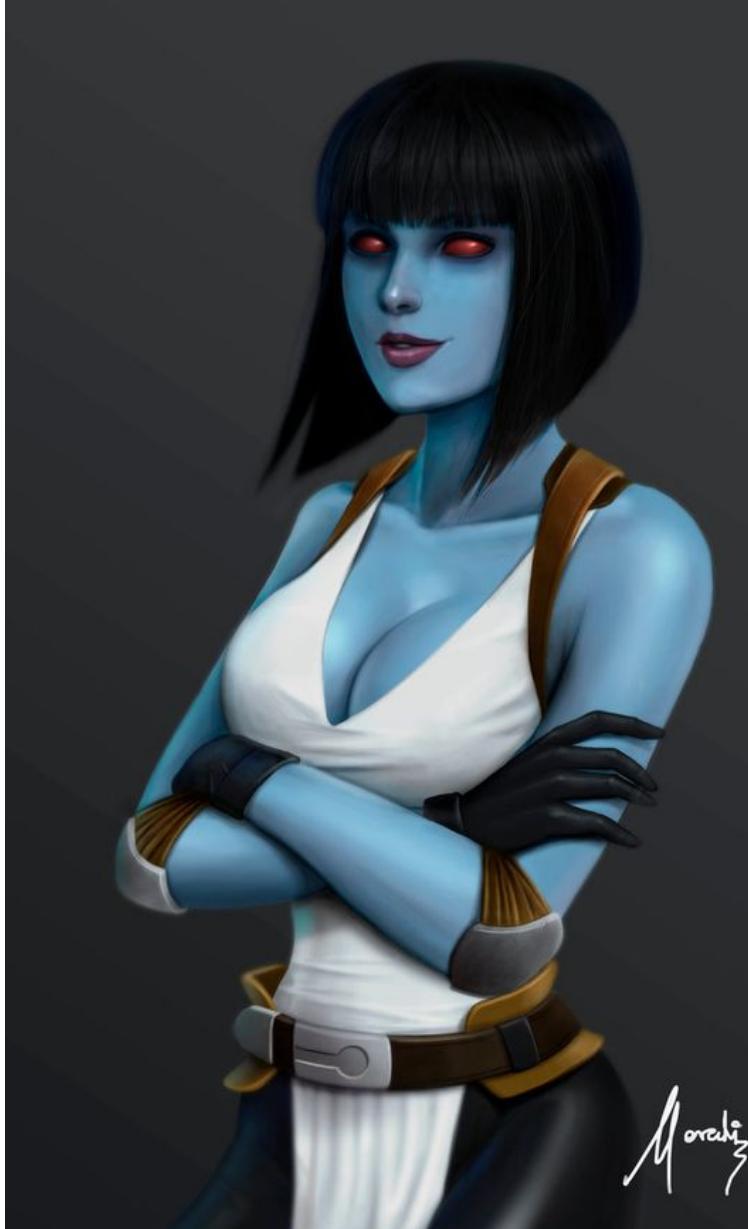
Background

- Scout 7
- Insect Farmer 5
- Scavenger 5
- Mining 1

Gear

- "Jewlery" that she may figure out at some point

Picture



Lifepath

What sort of beings were the character's parents or creators?
 Members of a subterranean gene line.
 Where was the character born or created?
 A subterranean village.
 Was the character born with mutations?
 Yes, all gene line.
 Where was the character raised?
 In the subterranean village.
 Who taught the character what they know?
 Parents taught her basics of mining and insect farming, and a now dead mentor taught her how to scout. He died because he, against the rules of the village, left regularly to see things beyond.
 What beliefs was the character taught?
 Always help the community.
 What did the character learn in order to survive?
 Insect farming at first, then served the community as a scout afterwards.
 Did the character have any good or bad experiences with any cryptic alliances?
 She has met the Archivists, and is interested in their collections. They have offered her a place in their ranks, but she doesn't believe in their worship of artifacts.
 She knows that some of her village folk are part of the Iron Society, and while she sympathizes with them in terms of promoting mutant humans, she's against their genocidal urge to destroy all PSHs.
 Has the character ever visited any ancient ruins?
 Has the character actually ever fought anybody, and if so, how did that end?

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