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NPCs for the current campaign, the people and thinking things that the crew of The Show have encountered.

Click on pics to enlarge.

Note: Passers

When a NPC is listed as a "PSH" (Pure Strain Human, one with no mutations) this denotes that this is how they present themselves. Some mutant humans, to enjoy the privileged status that PSH individuals have in many communities may, if they have no outwardly appearing mutations, hide the fact that they have mutations, and pass as a PSH. Thus a character listed as a PSH may actually be a mutant human passing ("Passers" in the parlance of The Lands) as a PSH, or simply appear as a PSH on first contact.

The Show The NPCs traveling with The Show

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Guards

The Show employs guards to keep everybody safe, as few of the merchant PCs or crew are particularly good at fighting.

Elikir



riginally a member of a community from the western reaches, but they were wiped out univors who were scattered to the wind. She now uses her pyroknetic powers and site to work as a good of rine, and site's been with the tradest for much of the current lies to work as a good of the current but the property design to the site of the current but the property design to the site of the current as been threatened, clearly acting with a bit of faally!



s a burly gatoroid that the group picked up much more recently, hailing from one of the villages of his kind in the southern coastal swamps. Unlike Elkir, he's quite talkative when

Forp is a burly gatoroid that the group picked up much more recently, hailing from one of the many villages of his kind in the southern coastal swamps. Unlike Eikir, he's quite talkatube when regaged.

It's hard to say if it's a mutation, or it's just part of the variation of his kind, but he's far tougher and stronger than his kind seem to usually be (and they tend to be pretty tough and stronge). At least according to the mutant human who put you in contact with him. He currently wields a big piece of metal he found on the road (before that he used a wooden club), and he's been asking to be equipped with something better. Forp is simply adherburous, and wants to see the world a bit and make his fortune before returning home to his swamp village to find a mate.

Crew

Most of the crew are nameless currently.



young passewr woman from Alalit, daughter of Tavan and Mazarin, who seems to be fascinated th Digger. She has joined The Show with her mother's grudging approval as part of her Rite of



Formerly a perennial challenger for the chief position in Bay Village on Horse Bay, Laliana was convinced that her talents would be of more use as a member of the crew of The Show. She is now interested in possibly bec



Mutant mouse-oid, likely an archivist, who followed the PCs into the aquatic base. Lanu has been convinced to travel with The Show to Grubport by Hoff. Apparently Ferid (below) is looking for Lanu for some reason.





The Brute that Squiddy entranced with his lightshow in the aftermath of Ilirha's attack on Kiki's family's cart.

Passenger.

Grubport native from a formerly important family, Khovip is a mutant human. Has inherited an "ancient mine" from his father, which makes him suddenly wealthy and important. He has decided to hand over operation of the mine to Laliana, however, so that he can travel with The Show, and has removed himself from the matchmaking this year.





Son of Olkan, and likely next to rule it. Seems simultaneously prejudiced and rovincial, and yet open-minded enough to think that maybe Kaiser Urs isn't the worst thing that ould happen to the Pennisusly; and also not all that interested in taking a mate. Happy that quiddy convinced his father that he should be allowed to wait a year before marrying by taking int on The Show.



The leader of the male hissers who managed to break away from their queen. ured as he was first discovered, relaxing on the floor of Mazarin's basement.





Possibly more accurately referred to as cargo than a passenger, Zeebell is a ntly deactivated warrior android first encountered at the aquatic lab base near Bay Village use Bay.

Grubport



The head of the Urag family, the rulers of Grubport. While putatively run buy a council of elders of the most important families of Grubport (who make their homes upon the deck of the old ruined electric carriers as comprises Grouport, their family is delicred to by all of the others. According to sources, Urag is garnering weapons to create some sort of personal army.



Young Urag is the son of the elder. He is clearly fond of his vices, and not a skilled gambler, ost considerable trade chits at the gaming tables at The Famous Root and elsewhere.



Daugher of the elder Urag, this one is cold, vapid, and grasping. Not particularly bright, her nly thoughts are of her own security and comfort. She previously sought to marry Khovip to obtain the realth of his mine.



Matriarch of the Betsk clan, brought relatively low a couple of generations ago by the eeking help getting Urag to get Chersh to give her son a good match of a wife.



The charming son of the Betsk matriarch, he is taken a bit with Greenstream's Daughter, rries that she may be a mutant.



Daughter of the most important Elder of the village of Greenstream, people speculate that she may be a mutant, given that she wears paint like the painted women do.

A "Sorceress" who works with Urag and the other families of Grubport to maintain order. She runs an annual matchmaking festival at which she matches members of the various families of the Peninsula Tribes together by word from Dowin. At the most recent affair she worked with the PCs to create favorable matches for a couple of families, since Dowin did not seem to be present.



One of the priesthood of Dowin in Grubport. This one came into The Famous Root and gave a doomsaying type proclamation about the fact that Raymount's power was dwindling.



Leader of a group of Grubporters who perform religious skits at festivals and other various events. Asked if his group could play on the stage of The Show, and was manipulated by Squiddy into arguing with Herald M'kan about matters of belief. Clearly a devout Dowinite.



Rumored to be from Army Crossing, Alitec is suspected of being an somewhat of an agent provocatuer, or at least a criminal sent in by one of the border lords to sow chaos. Alitec is known to run games of chance, including "table-racers" of small mutant animals at The Famous Root, and knows how to get in touch with Doc Potamus. Urag suspects Alitec of being involved in much more nefarious stuff than just gambling, and wants his lik out of Grubport.



The archivists are thought to have a lair somewhere in the vicinity of Grubport. Ferid



Ferid is a skunk-oid that flies a Dragonthopter, and is looking for Lanu



A mouse-kin (like Lanu) dancer that was looking for Lanu on the festival day near The Show while pretending to be performing for the crowd. Lanu has implied that she is very competent and even dangerous.

Peninsula Tribe

This section covers members of the tribe from outside of Grubport.

Visiting Grubport

The following Peninsula tribe folk are visiting Grubport currently, because of the festival of matchmaking that is going on there.



The son of the Chief of all of the "Peninsula Tribes" (which actually is a nall set of the overall thinking peoples of the peninsula), Takalk is a boy of 16, nsidering his options for marriage and succeeding his father.



Head of the Olkan family from the village of Stonefield. A former captain of the Peninsula Guard, Olkan is fairly set in his ways. He's very interested in marrying off bis children, and is particularly uncarring of his daughter's Case AKA Breck



Going by the name of Breck, rumor has it that this mutant's real name is been motivated by somebody to slay Herald M'kan.



"painted woman" mutant human encountered in Grubport

Inter Patrol
Comprised, apparently, of a handful of squadrons of mounted armored pure strain
rumans, the unit that the PCs has met is lead by one Lieutenant Sone. They claim i
rortect the entirety of the Peninsula (which does not include Alalit), apparently with
eat of their government being in the center of the Peninsula, a place called Meadon



Here Sone is seen in his armor, but sans helmet as he was at M

Peninsula at Large
The counter below do not seem to be attached to one place.

The people below do not seem to be accepted to the Restorationist Emmisaries Clearly seeking to gain influence in the Peninsula, this team comes to the coasts certilements regularly from the Restorationist enclaves to the East across the wa



disdain for mutants. Also <u>pictured, M</u>arbolla's ancient hover-gunboat.



S are the peoples of the Peninsula who seem to belong to no place or tribe



A sorcerer of renown across the Peninsula, Ilirha is said to terrorize villages from her flying temple. She was responsible for disrupting the ceremonies to determine a new chief at Bay Village, by taking the two lead competitors (Beaving Lallana as the only remaining competitor, and a thorn in Kurzor's side). She now has Kiki's brother captured, last seen taken into her flying temple.



Renowned across the Peninsula for his ability to bestow cybernetic and genetic enhancements upon those who seek him out. Lyeel has confirmed that it was Potamus who bestowed her mother with cybernetics.



A humanoid plant that seemed very interested in Hoff's comings o's Dome.



member of a group of Healers that Hoff met at Dowin's Dome



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Previous Locales

- Alalit NPCs
- Grubport NPCs

See here for Previous Campaign NPCs.

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