

In this RPG you play characters who orbit around a very perceptive detective, and through play resolve both a mystery and the story that surrounds it.

The players must create a detective. Consider the following three things when creating a detective:

- Method -
- Quirks -
- Assets -

Each player selects one character type:

- Sidekick
- Bumbler
- Foil
- Person of Interest

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Last update: **2012/09/25 18:02**

