

Characters

A pair of characters for Daumantas' Labyrinth Lord game.

Mike's Character



Name: Lifindil Farwalker

Class: Cleric

Deity: Fharlanghn

Alignment: Neutral

Race: Half-Elf

Sex: Male

Age: 544

Attributes

- Str 13 (+1 to Hit, Damage and Forcing Doors)
- Dex 15 (AC mod -1 MAM +1, OIM +1)
- Con 14 (HP mod per hit die +1)
- Int 5 (Unable to read or write)
- Wis 16 (+2 to save, +2 First and Second Level spells, +10% EXP)
- Cha 13 (-1 Reaction, 5 Retainers, 8 Morale)

HP: 5/5

AC: 4

Secondary Skill: Huntsman

Saving Throws

| Save Type | Save Value |
|---------------------------|------------|
| Breath Attacks | 16 |
| Poison or Death | 11 |
| Petrify or Paralyze | 14 |
| Wands | 12 |
| Spells/Spell-like Devices | 15 |

Spells Memorized

- Command
- Detect Evil
- Protection from Evil

Stuff

- Scale Mail
- Shield
- Mace
- Backpack
- Holy Symbol, Wooden
- 4 Days Rations, preserved
- Waterskin
- 8 Torches
- Flint and Steel
- Bottle of Mead
- 5 GP
- 5 SP
- 300 CP

Charles' Character



Name: Phantasmio the Exalted
Class: Magic User
Alignment: Neutral
Race: Human
Sex: Male
Age: 35

Attributes

- Str 10
- Dex 14 (AC mod -1 MAM +1, OIM +1)
- Con 15 (HP mod per hit die +1)
- Int 17 (Able to read and write, +2 languages , 85% spell learning chance, 7 min spells/level, unlimited max spells/level, +10% EXP)
- Wis 10
- Cha 9 (4 retainers, retainer morale 7)

HP: 3/3

AC: 9

Secondary Skill: Farming

Saving Throws

| Save Type | Save Value |
|---------------------------|------------|
| Breath Attacks | 16 |
| Poison or Death | 13 |
| Petrify or Paralyze | 13 |
| Wands | 13 |
| Spells/Spell-like Devices | 14 |

Spells

Known

Level 1 spells: Sleep, charm person, read magic

Level 2 spells: Rope trick

Memorized

Level 1 spells: Sleep

Stuff

- 20 darts
- Spellbook
- Backpack
- Flint and steel
- Ink
- 12 iron spikes
- Torches (8)
- Hammer
- Chain (10 ft.)
- Bedroll
- Silk rope
- Waterskin
- 10 days trail rations
- 5 sheets parchment
- Small steel mirror
- Lantern
- 3 pints of oil
- 2 scroll cases
- 2 sheets paper
- Sack (for carrying various dungeoneering gear)
- 71 gp

Retainers

| Name | Type | Race | HP | Sex | Weapon | Armor | Alignment | Background | Possessions & Knowledge | Notable Features |
|---------|-------------|-------|----|-----|------------------------|--------------------|-----------|--------------------------|--------------------------------|------------------|
| Rhoca | Man-at-Arms | Human | 2 | F | Longsword, Dagger | Chainmail & Shield | Neutral | Crofter | Nothing | None |
| Vog | Man-at-Arms | Human | 5 | M | Light Crossbow, Dagger | Chainmail & Shield | Neutral | Failed Temple Acolyte | Fine fighting axe (+1 to Hit) | None |
| Sundarr | Man-at-Arms | Human | 3 | M | Spear, Dagger | Leather & Shield | Chaos | Vendetta: Kill all Orcs! | History of local elven kingdom | None |

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