General Store

Gear	
	One coin, unless otherwise marked
Backpack	5
Barrel	2
Bell	
Block and tackle -	
Bottle of wine - 2	
Candles (100)	
Canvas (10 square yards)	
Case (map or scroll)	
Chain (10 feet)	30
Chalk (20 sticks)	
Chest	2
Crowbar (5 of them!)	
Fishing net (25 square feet)	4
Flask (leather, 30 of them!)	
Flint & steel	
Garlic	10
Grappling hook	
Hammer (2 of them!)	
Hand mirror (steel)	20
Holy symbol (wood, upgrade to silver for only 25 coins!)	
Holy water (flask)	25
Ink (1 oz. bottle)	
Ladder (10 foot, 20 of them!)	
Lamp (bronze, 10 of them!)	
Lamp oil (gallon)	
Lantern (bullseye)	12
Lantern (hooded)	7
Lock (or more!)	20
Manacles	15
Musical instrument (kazoo, slide whistle, melodica, etc.)	5
Parchment (5 sheets)	
Pole (10 foot, 5 of them!)	
Pot (iron, 2 of them!)	
Day's Rations	
Rope (50 feet, upgrade to silk for only 10 coins!)	
Sack	2
Shovel	2
Signal whistle (2 of them!)	
Spellbook (Alas, blank!)	25
Iron spikes (20 of them!)	
Tent	10
Torch (100 of them!)	

Gear	
Waterskin	
Wolfsbane (10 wolves worth?)	

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