



Introduction

This is an informational page for Fabricated, a game in which you play a human-minded machine in the far future.

Details

Here are details about the setting.

- [Machines](#) - players
- [The system](#) - operators
- [The systemscape](#) - the world
- [Perfectly Ordinary People](#) - living in the system

Here are some rules for how to play.

- [POP Unit Fabrication & Specs](#) - chargen
- [POP Unit Operation Manual](#) - basic rules
- [Machine Data Matrix](#) - machine specs and general rules

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Last update: **2020/02/29 13:03**

