

These are the Voyages...

This is a game about those old scifi movies where earth space ships explore the unknown of the universe. Earth ships manned by earth crew and the occasional humanoid alien embark from earth space and travel the frontier of space. Take on the role as ship leader one of the five command branches: Command, Medical, Security, Science, and Engineering and let the stories unfold in spectacular technicolor. You can visit the game rules page here: [These Are The Voyages](#). Here are some test games in progress.

Playtest One

Players: Lx, Mike, DWeird, JP.

SHIP

- Name: EFS Constellation
- Class: Corvette (Stellar Class)
- Crew: 105
- Assets:
 - Brand new, cutting edge, 'Magellan' navigator system comprising advanced AI. *Problematic*
 - Sensitive, optimized subspace detectors. *Notorious*
 - Secure and safe modern laboratories for all sciences.
 - The latest in inter-species medical database and equipment.

CREW

- DWeird: (Foil)
 - **Officer:** Medical, Commander Tore Akerlund
 - Health: P[] [] [] [] [] [] M[] [] [] [] [] [] C[] [] [] [] [] []
 - Look: a tall, muscular redheaded surgeon with a receding hairline and just the slightest hint of a pot belly
 - Asset: easy to open up to
 - Vulnerability: grumpy as hell
 - **Second:** Green Command, Lt. Thomas Genkov AKA “Gee”
 - Health: P[] [] [] [] [] [] M[] [] [] [] [] [] C[] [] [] [] [] []
 - Look: Wiry and fiddly
 - Asset:
 - Vulnerability:
- Mike:
 - **Officer:** Engineer (Captain), Mishel Batzorig AKA “Nightmare”
 - Health: P[] [] [] [] [] [] M[] [] [] [] [] [] C[] [] [] [] [] []
 - Look: totally imposing
 - Asset: intimidating
 - Vulnerability: stand-offish

