

## Origins

- Your place of birth was a town or small city, a fairly civilized place. You were raised by your birth parents, who were part of a major trade guild. All of them met with misfortune, a crippling addiction to drugs, alcohol, gambling, or something else.

## Siblings

- A younger sister that still lives with your childhood caretakers.
- An adopted younger brother that suffered grave misfortune, taken by kidnappers, slavers, or raiders, and presumed lost or enslaved.
  - His name was Etrick, a sparrow orphan taken in by Alba's family, cheerful and entirely too trusting despite his difficult past.
- A younger sister that is dead, killed in an accident.
- An older sister that is dead, murdered by someone. You know who did it.
- An older sister that hates you for some past transgression.

## Appearance

- You favor clothing that blends with the local styles, changing at need. You have short, braided hair. You routinely wear body paints, makeup or other decorations that set you apart.

## Important Events

- You became addicted to gambling.
- You suffered a major financial loss, losing almost everything.
- You made an enemy, people in positions of power, the authorities. They make you shouty-angry. They have military connections. Your rivalry grew into something stronger.
- Imprisoned for a crime I committed
- A serious relationship ended when your partner died, dying under mysterious circumstances.
- Imprisoned for a crime I didn't commit
- You made a friend, a teacher, religious advisor or mentor. They are part of a tribe or other small group and can call on other members in need.
  - This is [Élan de Gauss](#). He's a member of a little klatsch of mages called the Tarot Club, who play cards and gossip and swap minutiae of arcane lore.

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