



Favorite Use	Marks	Skills	Dice		
			Marks	Species	Career
		Academics			
		Brawling			
		Climbing*			
		Craft			
		Deceit			
		Digging			
		Dodge*			
		Endurance*			
		Gossip			
		Inquiry			
		Jumping*			
		Leadership			
		Melee Combat			
		Negotiation			
		Observation			
		Presence			
		Ranged Combat			
		Riding			
		Searching			
		Stealth*			
		Supernatural			
		Swimming*			
		Tactics			
		Throwing			
		Vehicles			
		Weather Sense			

(Marks:One=d4,Two=d6,Three=d8,Four=d10,Five=d12,Six=d12,d4,etc.)

* Encumbered skill (affected by encumbrance)

Gifts	Effect	Pg.	X	Ref
Personality: <personality>	X for bonus d12	66		Respite
Language: Calabrese	Speak common	55	No	-
Local Knowledge: <LOCALE>	bonus d12 for local stuff	58	No	-
Combat Save	X to negate Dying or Dead	63		Respite
Species				
Species				
Species				
Career				
Career				
Career				

Flaws

•

a

•

b

•

c

Money:

•

Orichalks: (x 1/12D)

•

Denarii: (x 1D)

•

Quincunx: (x 3D)

•

Aureals: (x 24D)

Experience:

Spend 4 to buy +1 Skill Mark. Spend 10 to buy a new Gift.

Name:

Species	Die	Career	Die
Detail	Description	Detail	Description
Habitat		Age	
Senses		Gender	
Diet		Height	
Weapons		Weight	
Weapons		Eyes	
Cycle		Pelt	
Distinguishing Characteristics			

Traits

Trait	Die
Body	
Speed	
Mind	
Will	

Personal Motto: Write Motto Here

Goals (up to three)

1.

a

2.

b

3.

c

Initiative: (Speed & Mind Dice)

Movement

Pace	Calc	Speed
Stride	1	
Dash	½ Max Speed, +1 if Body>Speed	
Sprint	Speed die	
Run	Max Body + Max Speed + Dash	

Attacks**Attack** **Dice** **Effect****Defense**

Defense	Dice
Dodge	(Speed and Dodge dice)
Soak	(Body dice)
Armor	

Damage & Other Status

Cause	Status	Effects	X
any hit	Reeling	penalty d8; no Counters	
1 hit	Hurt	+1 damage	
2 hits	Afraid	cannot attack or rally	
3 hits	Injured	+1 damage	
4 hits	Dying	get first aid!	
5 hits	Dead	beyond mortal help	
6 hits	Overkilled	allies become Afraid	
	Knockdown	disadvantaged, can't retreat	
	Burdened	Dash is zero, limit of d8 to Action Skills	
	Over-Burdened	Burdened, can't run, disadvantaged	
	Unconscious	helpless	
	Sick	Reeling causes Knockdown	

Healing Quota:

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