Agent Concepts

This is a collect of stock ideas for Agents in Karbon, a roleplaying game about a future which questions many aspects of humanity. Each of these is a nearly complete character, with most of the Agent points used. These concepts only define: Options, Abilities, and Gear for an Agent and have a little idea of who the agent is attached. It will take only minor effort to complete them and have an Agent ready to play.

Concepts

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