

The Whitelist: Green Lace

This is the list of stock Green Lace gear for [Karbon](#), part of [The Whitelist](#).

- **Mantis** 26 kcred, 7 steps
 - **Training:** Hack & Savvy **Force:** 2
 - **Feature(s):** 1; Break
 - **Scope:** Self
 - This lace invades and augments the user's brain, giving them impressive linkage with omnis and the wire itself. When the agent rolls a break in any applicable conflict using Hack, Savvy, or Trickery, they may burn a fortune to make any one rolled die show the result they wish (just like the use of Perfect Move). An agent's eyes glow lime green when using Mantis.
- **Shamrock** 3 kcred, 2 steps
 - **Training:** Hack **Force:** 1
 - **Feature(s):** 1; Trigger(5, Yellow)
 - **Scope:** Self
 - This lace is grafted onto the user's spine and exists as an apple sized organ in their chest. It is effectively an internal form of a Reflection, and can duplicate the function of any the agent encounters. The agent risks a condition called "memory loss" when triggering to copy a reflection, and it may only copy one at any given time.
- **?** 26 kcred, 7 steps
 - **Training:** Hack & Savvy **Force:** 2
 - **Feature(s):** 1; Break
 - **Scope:** Self
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