

The Whitelist

The Whitelist a laundry list of gear for Agents in [Karbon](#), a roleplaying game about a future which questions many aspects of humanity. This list is grouped by item Class, which is the general type of item. Each item has all its rules for use in the game, and sometimes some fiction about the item itself.

Classes

Here are the classes of gear in karbon. Following a link will give you the data of all Whitelist gear under that class.

- [Amplifier](#): Any device that takes human input and amplifies its ability. In general these are instruments for performance, but they can often be used as weaponry and be bent to even more creative uses. Amplifiers usually require training in: Hand-Eye and/or Prowess.
- [Armor](#): These items are meant to offer protection to the wearer, but often also give them additional abilities. Armor usually requires training in: Fight and/or Prowess.
- [Black Nano](#): Black nano are covert micromachines (nanobots) that coordinate to allow the user to do impressive thing without clearly revealing how. Black Nano usually requires training in: Prowl and/or Hack.
- [Blank Sig](#): Everyone has a sig in the modern world, an encrypted id and password that identifies them. Blank sigs have been stolen from the central sig bank, and are valid but unconfigured. A blank sig allows someone to literally be whoever they want, though its hard to make the sig copy a valid real identity. Such theft is the work of super-class-a hackers. Blank Sigs require training in: Hack and/or Guile.
- [Blue Lace](#): Blue lace is lace that is focused on the subtle. These lace always enhance the ability of the wearer to hide or shift their nature. Blue Lace generally requires training in: Prowl and/or Guile.
- [C2 Drone](#): A set of mobile automated weaponry that takes direction. Some are in the form of people, or animals, or even crawlers (legged tanks). Banned technology after the ten years war, but that doesn't mean your agent can't have access to them - with the proper paperwork. Cr Drones need training in: Fight.
- [Diamond Steel](#): This is a kind of enhancement that both disfigures (though perhaps not horribly) and grants awesome power. Its the cybernetics of 2212, a kind of diamond steel composite that is weaved into and on top of bone. Total body replacement is done with Diamond Steel. Regardless, all of these require training in: Prowess.
- [Green Lace](#): Green Lace is lace that better connects the wearer to the wire, allowing them to sometime almost fuse themselves with the digital world. Green Lace requires training in: Hack.
- [Lightwire](#):
- [Projector](#):
- [Psi-9 Device](#):
- [Red Lace](#):
- [Reflection](#):
- [Rifle](#):
- [Rooted Omni](#):
- [Shadowlink](#):
- [Sparkle Nano](#):
- [Suit](#):

- [T1 Drone](#):
- [Twister](#):
- [Uplink](#):
- [Vehicle](#):
- [Weapon](#):
- [White Lace](#):

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