Afazan

A Zandir Seer from Zanth originally.

Skills and Abilities

Persuade d8 (28), Violence d11 (10), Perspicacity d10 (15), d12 Hardiness d12 (6), Subterfuge d11 (10), Magic d12 (6)

Descriptors: Seduce, Legerdemain, Rituals, Charms, Zandir Swordsman, Haggle

Wherewithal: 2

Motives

Major Motive: Discover Secrets He's Not Allowed to Know

Minor Motive: Meet People



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