

2d6 Result	Defined Trade Good	Unit Increment	Base Price GP
2	Magic Items of Appropriate Value	1d6+2	100
3-5	Magic Items of Appropriate Value	1d6+1	200
6-8	Magic Items of Appropriate Value	1d6	250
9-11	Magic Items of Appropriate Value	1d6	350
12	Magic Items of Appropriate Value	1	500

Magic Items that are worth more than 500 GP are not available commonly for sale, and when found must be bargained for on an individual basis.

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