

Nate B is mostly a fiddler, but sometimes takes a stab at designing a game. Recently he's been working on "[Nate's Sword & Sorcery game that's based on The Will to Power concept!](#)".

[The Loop](#) - rules and playtest for another stab at Nate's WTP concept.

[Talislanta](#) - latest campaign

[Palace Zero](#) - Welcome to the palace of the Prince. Why have you come? Will you get what you want, or end up paying a dark price?

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