

# Agents in Paradox

Paradox is the latest attempt to create a viable system for Karbon.

Every player has an Agent in the game, a Karbon hunter they get to design as they wish using the construction set presented below. You create Powers, Features, and Explicit Steps for your Agent and these define them in the rules.

## Powers

## Features

## Explicit Steps

## Creating An Agent

From:  
<https://wiki.wishray.com/> - Wishray Wiki



Permanent link:  
<https://wiki.wishray.com/doku.php?id=paradox:agents&rev=1374182564>

Last update: **2013/07/18 14:22**