

# Steps in Paradox

**Paradox** is the latest attempt to create a viable system for **Karbon**.

There are 30 Simple **Steps**. 24 are split between the 12 Duties specifically and 6 are shared common steps.

## Common Steps

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### Audacious Stunt

When you attempt a daring physical stunt to avoid harm or an obstacle, roll 5+. If you succeed, you avoid harm or the obstacle. Otherwise, you suffer Peril.

- Speed: *Minimal or Seconds* - Sidestep: *Free*

### Brute Force

When you use physical force to confront someone or overcome an obstacle, roll 4+. If you succeed, deal harm or progress towards the target. Otherwise, pay Cool or you suffer peril.

- Speed: *Minimal or Seconds* - Sidestep: *1 Cool*

### Help/Hinder Other

When you act to help or hinder another, roll 4+. If you succeed, they earn +1 or -1 Advantage. Otherwise, pay one Cool or flounder.

- Speed: *Narrator determines* - Sidestep: *Never*

### Mark Detail

When you try to notice or remember something important, roll 3+. If you succeed, you notice or remember the thing, earn +1 Advantage when applicable. Otherwise, you pay 1 Cool or flounder.

- Speed: *Minimal* - Sidestep: *?*

### Play Other

When you *?*, roll 4+. If you succeed, *?*. Otherwise, *?*.

- Speed: *?* - Sidestep: *?*

## Work Intuition

When you ?, roll 4+. If you succeed, ?. Otherwise, ?.

- Speed: ? - Sidestep: ?

## Handling Steps

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These steps are all focused on handling other people.

### Coerce Other

### Inspire Other

### Interview Other

### Lead Other

### Persuade Other

## Knowing Steps

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These steps are all focused on knowing something that will offer advantage.

### Know Details

### Know Keys

### Know Leader

### Know Somebody

## Running Steps

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These steps are all about running. Running in the Karbon world means: owning, dominating, or taking

control. So if you Run the wire, you take control of it.

## **Run Silent**

## **Run Smart**

## **Run Syndicate**

## **Run Tactical**

## **Working Steps**

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These steps are all about working something in order to gain advantage from it.

### **Work Angle**

### **Work Expertise**

### **Work Hardware**

### **Work Network**

### **Work Science**

### **Work Shadows**

### **Work Syndicate**

### **Work Wire**

## **Focused Steps**

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These focused steps are very specific in intent.

## Examine Details

## Explain Science

## Design Solution

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