Random Heroes

Using random generation methods to create a world in which to play Hero System.

Players

- Nate - Playing Rhys Goodin, Sherpa Guide to Adventure!
- Alex -
- Daumantas - Playing a Waterfall Knight
- Mike M - Playing a Master Weaver.
- Charles - Playing a Devious Shepard looking for a legendary weapon.
- Alex H - Playing Lokgarr, a construct that knows how to create weapons of power.

- Character Template

Places

- Kingdom of Caldeland

System Notes

- Hit Locations
- Combat Maneuvers and Common Modifiers
- Time Chart
- For a list of Everyman skills see: (find new link)
- For a list of tons of sample Psych Lims, Phy Lims, and Soc Lims, see: (find new link)
- No Break Points

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