Introduction

Resonance is a board game unlike most others you have played, for three to twelve players. Its focus is to foster both competition and cooperation in a dynamic and interesting manner. In the game you will find youself having to choose at any one moment between helping achieve the goals of the team, strengthening your own position, or undermining another player.

In the game each player takes on the role of one intelligence inside an alien collective that has come to conquer Earth. This edition of the game focuses on their first landing and conquest of North America. The goal of your team is to defeat all resistance of the human residents and not get destroyed in the process. Meanwhile you try to earn the most glory, being the most respected on the battlefield.

At the heart of the game is the idea of resonance, how well your alien is in link with the large robotic weapon it pilots. You'll do your best to maintain a high resonance with that form, as you share it with all the other players. Only the one with the highest resonance at any time has control of it.

Quick Links

Here are quick links into the online wiki for Resonance.

- http://wishray.com/resonance: Website for the first edition of this game.

About Resonance

From:
https://wiki.wishray.com/ - **Wishray Wiki**

Permanent link:
https://wiki.wishray.com/doku.php?id=resonance

Last update: **2012/12/12 10:09**