## General

- Adventurer (starting level): ? (3/5/7/9)
- Species:
- Player:
- Appearance:
- Background:
- Personality:
- Quote:
- Connection(s):

## Attributes/Skills

*Total dice: 3,5,7,9 = +4d, +8d, +12d, +16d for attributes. 3d, 5d, 7d, and 9d for skill (AND talents), max 3d into one skill/talent.*

| 1d Dexterity | 1d Knowledge | 1d Mechanical | 1d Perception | 1d Technical |
|---|---|---|---|---|
| – Blaster | – Aliens | – Astrogation | – Bargain | – Computers |
| – Dodge | – Bureaucracy | – Beast Riding | – Command | – Demolition |
| – Heavy Weapons | – Cultures | – Driving | – Con | – Droids |
| – Melee | – Languages | – Starship Gunnery | – Gambling | – Medicine |
| – Thrown | – Planets | – Starship Piloting | – Hide & Sneak | – Repair |
| – Unarmed | – Streetwise | – Starship Systems | – Search | – Security |

## Strengths/Talents

*Total dice: 3,5,7,9 = +3d, +5d, +7d, +9d for strengths. You may NOT split dice into strengths during chargen.*

| 1d Body | 1d Force | 1d Genius |
|---|---|---|
| – Athletics | – ~talent~ | – Insight |
| – Brawling | – ~talent~ | – Invention |
| – Lifting | – ~talent~ | – Mechanical |
| – Stamina | – ~talent~ | – Technical |
| – Swimming | – ~talent~ | – Schemes |
| – Toughness | – ~talent~ | – War |

## Condition / Status

| XP > | Flow > | Body Drain (?D) | Force Drain (?d) | Genius Drain (?d) |
|---|---|---|---|---|
| – | – | – | – | – |

- Condition…

## Flow of the Force

- Special rule…

## Notable Gear/Equipment

## Contacts, History

From:
https://wiki.wishray.com/ - **Wishray Wiki**

Permanent link:
**https://wiki.wishray.com/doku.php?id=simplesix:adventurer_template&rev=1585835516**

Last update: **2020/04/02 06:51**