General

- Adventurer (starting level): **Kathrri** (5, Force Sensitive)
- Species: Togorian
- Player: Sabe
- Appearance: *A Wookiee-tall, long-limbed feline humanoid with buff-colored fur, long claws, and amber eyes. The fur is long enough to provide modesty on its own, but for courtesy she typically wears a tunic+loincloth setup in blue or black, accompanied by a harness and tool belt to help carry gear. (She's got jumpsuits, but finds them uncomfortable for all-day wear.)*
- Background: *Starry-eyed slicer from Togoria, cut adrift when her mentor Ral Gannett was nabbed by bounty hunters.*
- Personality: *Desires adventure, but overwhelmed at how quickly she's been plunged into it. Vacillates between caution and enthusiasm.*
- Quote: *"We never had **these** back home!"*
- Connection(s):

Attributes/Skills

*Total dice: 3,5,7,9 = +4d, **+8d**, +12d, +16d for attributes. 3d, **5d**, 7d, and 9d for skill (AND talents), max 3d into one skill/talent.*

3d Dexterity	1d Knowledge	3d Mechanical	2d Perception	4d Technical
– Blaster	– Aliens	– Astrogation	– Bargain	5d Computers
– Dodge	– Bureaucracy	3d+2 Beast Riding	– Command	– Demolition
– Heavy Weapons	– Cultures	– Driving	– Con	– Droids
– Melee	– Languages	– Starship Gunnery	– Gambling	– Medicine
– Thrown	– Planets	– Starship Piloting	2d+2 Hide & Sneak	– Repair
– Unarmed	– Streetwise	4d Starship Systems	– Search	– Security

Strengths/Talents

*Total dice: 3,5,7,9 = +3d, **+5d**, +7d, +9d for strengths. You may NOT split dice into strengths during chargen.*

3d Body	2d Force	3d Genius
3d+2 Athletics	– ~talent~	– Insight
3d+2 Brawling	– ~talent~	– Invention
– Lifting	– ~talent~	– Mechanical
– Stamina	– ~talent~	4d Technical
– Swimming	– ~talent~	– Schemes
– Toughness	– ~talent~	– War

Condition / Status

XP >	Flow >	Body Drain (3D)	Force Drain (2d)	Genius Drain (3d)
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- XXP (eXpended XP): 0

- Condition…

Flow of the Force

- If the adventurer's Flow is below 3, gain one at the start of any action roll.
- The first time you use Charity to gift another Flow in a scene, it costs 1 for 1.

Notable Gear/Equipment

- AI Hacking Deck "Mardra"
- Ral's Heavy Blaster
- Light Starship Repair Kit

Contacts, History

- Contact/Note/etc…

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