

Introduction

?

Rules

?

- [Getting Started](#)
- [Basics of Play](#)

Inspiration

There is a lot of inspiration for this game, as it is a common theme found in scifi literature and film. However, I'll pick the top three that come to my mind:

- [The Faculty](#): A 1998 mess of a film that is fun if you enjoy a blatant exploration of scifi tropes. A group of high school students fights off an alien invasion which snatched their Faculty.
- [The Thing](#): John Carpenter's paranoia masterpiece. In a remote cold base, an alien invades and begins to snatch the crew.
- [The_Arrival_\(1996_film\)](#): A pretty terrible 1996 film staring as he discovers an alien plot to terraform the earth.

From:
<https://wiki.wishray.com/> - **Wishray Wiki**



Permanent link:
<https://wiki.wishray.com/doku.php?id=snatched&rev=1516611626>

Last update: **2018/01/22 01:00**