Getting Started

Welcome to the Wishray wiki, a place to share and collaborate for wishray users. if you aren't a wishray user, you can read here but not edit.

Once you have access, you can read all about the formatting here: syntax.

The Master Index

All the wiki pages can be indexed here, based on the proper project name or user id.

Projects

These are current projects on Wishray (Web). Users should ask before adding a link here.

- Project Zero - A community software client for all of wishray projects.
- Brimstone - A Roleplaying Game about rising out of the ashes of a ruined world where Wonder and Glory have returned.
- Specter - A Roleplaying Game about people surviving in a ruined universe of the far future.
- Snatched - A Roleplaying Game of unlikely heroes dealing with an invasion of body snatchers.
- Chronica Insidea - Mike Holmes' game engine for his Dark Conspiracy game.

Directory

A directory of all wiki content. If you can't reach a page from here, you are doing something wrong. In other words, if you start a new project, namespace, or page, it should be found somewhere under here.

- Game Design - A collection of game designs in progress, or game design discussed.
- Game Play - Game data for online play of the designs above, mostly for testing.
- Unsorted Stuff - Pages for things not directly connected to game design or play.
- Unfinished Stuff - Pages for projects that are idle and unfinished.
- Technology - Software written by and supported by wishray.com.

Established Users

Users may create pages for themselves and their personal use here.

- JasonP - Primary software designer and maintainer of this site.
- Lxndr - Game designer.
- Mike Holmes - Game designer.
- willows - Game designer.
- NateB - Game designer.

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