Nate's game of S&W

Characters

Kindroth

Class: Fighter/Magic-user
Race: Elf
Sex: Male

STR: 12
INT: 12
WIS: 8
DEX: 11
CON: 15
CHA: 9

Max HP: 7
Current HP: 7
AC: 17
EXP: 2500 each

Memorize two first level spells a day.

Stuff

- Plate Armor
- Shield
- Elfin Battleaxe
- Big Sack
- Small Sack
- Bedroll
- Backpack
- Spellbook (Read Magic, Charm Person, Detect Magic, Protection from Evil, Magic Missile, and Hold Portal)

House Rules

Armor

Armor	To Hit	(Chance to be hit)	DR	2-weapon fighting
No Armor	10	(55%)	0	Y
Shield only	11	(50%)	0	N
Leather	11	(50%)	1	Y

Armor	To Hit	(Chance to be hit)	DR	2-weapon fighting
Scale	11	(50%)	2	Y
Leather + Shield	12	(45%)	1	N
Ring	12	(45%)	1	Y
Scale + Shield	12	(45%)	2	N
Chain	12	(45%)	2	Y
Banded	12	(45%)	3	Y
Ring + Shield	13	(40%)	1	N
Chain + Shield	13	(40%)	2	N
Splint	13	(40%)	2	Y
Banded + Shield	13	(40%)	3	N
Plate	13	(40%)	3	Y
Splint + Shield	14	(35%)	2	N
Plate + Shield	14	(35%)	3	N

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