

Nate's game of S&W

Characters

Kindroth

Class: Fighter/Magic-user

Race: Elf

Sex: Male

STR: 12

INT: 12

WIS: 8

DEX: 11

CON: 15

CHA: 9

Max HP: 7

Current HP: 7

AC: 17

EXP: 2500 each

Memorize two first level spells a day.

Stuff

- Plate Armor
- Shield
- Elfin Battleaxe
- Big Sack
- Small Sack
- Bedroll
- Backpack
- Spellbook (Read Magic, Charm Person, Detect Magic, Protection from Evil, Magic Missile, and Hold Portal)

House Rules

Armor

| Armor | To Hit | DR | cost |
|----------|--------|----|------|
| No Armor | 10 | 0 | 0 |
| Shield | +1 | 0 | 10 |
| Helmet | +1 | 0 | 15 |

| Armor | To Hit | DR | cost |
|--------------|---------------|-----------|-------------|
| Padded | 10 | 1 | 20 |
| Leather | +1 | 1 | 35 |
| Ring | +1 | 2 | 50 |
| Scale | +2 | 1 | 65 |
| Chain | +2 | 2 | 80 |
| Splint | +3 | 2 | 95 |
| Banded | +2 | 3 | 110 |
| Plate | +3 | 3 | 125 |

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