Introduction

System 1/2 (one-half) is a lightweight roleplaying game system meant for one-shot and pickup games.

Rules

Here are the rules for the game, broken down into small digestible sections.

These are the two core sets of rules:

- Getting Started
- Basics of Play

These are in-depth looks into the various parts:

- system1_2
- system1_2

Inspiration

From:
https://wiki.wishray.com/ - **Wishray Wiki**

Permanent link:
https://wiki.wishray.com/doku.php?id=system1_2&rev=1480781701

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