

Welcome to the world of Waking Cities. Rest your weary head, technician. For soon the managers will be bestowing upon you an assignment. Best not be sleepy, lest you destroy the world!

# Character Types

- Hardware Engineer (“practicals”)
- (Aether) Protocol Engineer (or just “Aether Engineer”)
- (Aether) Network Engineer (“wire jockeys”)
- Matrix Engineer (“jewellers”)

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