# Basic Info

Name: Cap'n Sqiddy
Type: Mutant Human Merchant Captain
Pronouns:
Age:
Destiny

# Attributes

- 1 Physical Strength (PS)
- 3 Dexterity (DX)
- 1 Constitution (CN)
- 6 Intelligence (IN)
- 3 Mental Strength (MS)
- 10 Charisma (CH)

# Mutations

- 5 Illusion Chromatowhatevers
- Heightened Intelligence
- Mental Blast

# Background

- 5 Engineer
- 5 Entertainer
- 5 Merchant
- 5 Sea Captain
- 10 Jack-of-all-Trades

# Gear

- 4 Squiddy's Boat
- 3 Mechanized Leg Brace
- 5 Cane Sword
- 5 Modded Laser Pistol

# Picture

insert_pic_here

## Lifepath

> What sort of beings were the character’s parents or creators?
> Where was the character born or created?
> Was the character born with mutations?
> Where was the character raised?
> Who taught the character what they know?
> What beliefs was the character taught?
> What did the character learn in order to survive?
> Did the character have any good or bad experiences with any cryptic alliances?
> Has the character ever visited any ancient ruins?
> Has the character actually ever fought anybody, and if so, how did that end?

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