

# Scarcity

## Fuels

- Do drives require fuel?
- If so, is that fuel scarce?
  - How scarce (compare to a real fuel on earth)?
- Are these fuels used for other applications?

## Ship Building

- Does ship construction require unobtainium?
- Is shipbuilding so complex or resource intensive that it occurs only a few locations (shipyards)?

## Communications

- What is the maximum speed of FTL travel (in abstract units)?
- What are the minimum and maximum speeds of Commo bomb transmissions?

## Ship Operation

## Combat

- Do fighters exist?
  - Why?

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