

| <b>2d6 Result</b> | <b>Defined Trade Good</b>                               | <b>Unit Increment</b> | <b>Base Price GP</b> |
|-------------------|---|-----------------------|----------------------|
| 2                 | Simple Scrolls (Light)                                  | 1d6 x 6               | 25                   |
| 3-5               | Simple Potion (Cure Light Wounds)                       | 1d6 x 5               | 50                   |
| 6-8               | Minor Skill Charms                                      | 1d6 x 5               | 100                  |
| 9-11              | Enchantment Grade Weapons (unenchanting and unfinished) | 1d6 x 2               | 125                  |
| 12                | Scrolls (Level 2 Spells)                                | 1d6                   | 150                  |

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